

# Security Control Systems, Inc.

## LED Keypad Instructions

**Ready to Arm:** The ready light must be on before you can arm the system. If it is not on, one of the zone lights will be on showing you which zone is not secure. Check all devices, doors and windows on that zone.

**To Arm Entire System:** Enter your 4 digit code. The armed light will come on. Leave through your delay door.

\*\*\*\*\* If you want to remove the delay time from your entry/exit door(s), push the instant button right after arming. The instant light will come on.

**To Arm Perimeter Only:** Push stay + your 4 digit code. The armed and stay lights will come on. Leave through your delay door.

\*\*\*\*\* If you want to remove the delay time from your entry/exit door(s), push the instant button right after arming. The instant light will come on.

**To Disarm System:** Enter your 4 digit code.

**To Bypass a Zone:** Push bypass + the zone number you wish to bypass. (You must use a 2 digit zone number; Example: for zone 1 push 01, for zone 6 push 06...) Arm you system as described above.

**To Clear Alarm Memory:** After an alarm has sounded one of the zone lights will flash to let you know which zone went into alarm. To clear the flashing light enter your 4 digit code. -

**To Silence Keypad Trouble Beep:** Press any button.

**To Reset Smoke Detectors:** Enter your 4 digit code.

**Police Call:** Push stay and instant at the same time. Hold for 3 seconds.

**Fire Call:** Push bypass and code at the same time. Hold for 3 seconds.

**To Change Codes:** Push code button + your 4 digit code + 2 digit user number (01-32) + the new 4 digit code. Entering four zero's will delete a code.

**Chime Mode:** Push command button + 6 + your 4 digit code + stay button.

**System Test:** Push command button + 4 + 1. The siren will ring for 2 seconds and a test signal will be sent to central station.

### Other Quick Command Functions:

Command +1 = Arming Entire System

Command + 2 = Arming Perimeter Only

Command + 4 + 7 = Resetting Smoke Detectors.